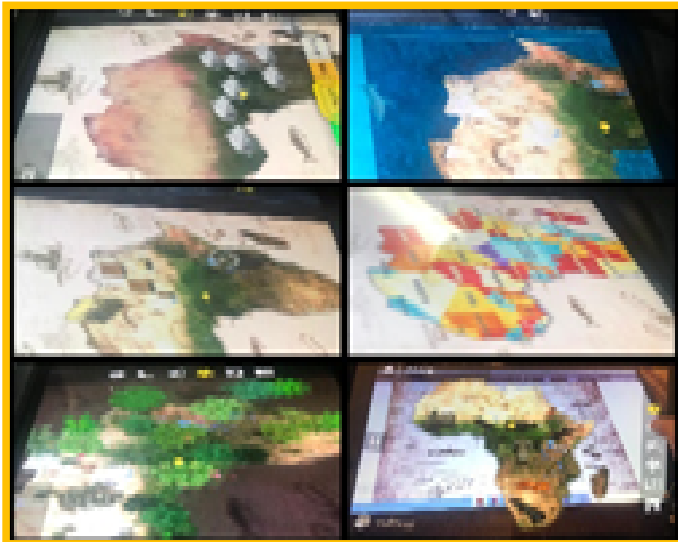


# A trip to the continent of Africa through augmented reality in the light of the Corona pandemic

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**Timeframe of activity:** 45min

**Tags:** #Africa #AR #CPD #edtech  
#ARVRinEDU @Clever\_Books  
#Saudi\_arabia #covid19

**Grade Level:** Primary

**App/Tech Tools:**

Laptop, iPad, map of Arica, iPhone

## Learning Objectives:

1. The student's passion for knowing valuable information about the continent of Arica
2. Development of the student's creativity motivation by using smart devices and ap-plications
3. Increasing the student's research and discovery skill

## Lesson Activity:

1. Hang the CleverBooks Africa map on the wall
2. Divide the class into 6 groups. Each group has its own mission
  - Group 1 look for the weather of Africa
  - Group 2 look for the plants grow there
  - Group 3 look for the animals live there
  - Group 4 look for the countries
  - Group 5 look for the seas, oceans and rivers
  - Group 6 look for the Historical monuments
3. The 2nd step use yes / no strategy
  - pair the groups
  - let each group ask the other yes / no questions about their specific mission then vice versa

## Questions outline:

- How many countries are there in Africa?
- Where are the pyramids?
- Are there a lot of rains?
- Are there forests?
- Are there oceans, seas and rivers?
- Are there lions, foxes, horses, rabbits?

## Additional Ideas (optional):

Ask the students to draw the best thing they like in Africa